

Eran Tzabar

Education

2013 - 2018 B.Sc of Computer Science at Technion
2008 - 2010 Technion, Diploma in software engineering.

Experience

2010 - 2012 The National School For Practical Engineers in the Technion
-Teaching assistant of Assembly 8086 and VB6 languages.
-Preparing students for Mahat tests in Assembly and VB6 languages.
2007 - 2008 G-NET Communications LTD
-providing training and practical practice services in the MCSA course.
-supporting users at the Helpdesk level and supporting servers.

Projects

Android 2D Game

Research assistant at Technion Research and Development foundation.
Developed an Android 2D Game for Celiac children.
The app is consist of various games and difficulties,
Implemented in Unity Game Engine, written in C# with FireBase server.
100 children are participating in the app trial taking place these days.

Arduino

Designed a system in Arduino environment, in cooperation with Microsoft - playing musical instruments in the air.
Developed for Windows Phone, using C# language in Visual Studio environment.

Hackathon

Won first place at HackPro 2016 Competition - Technion.
Designed and implemented a game that connects the physical and virtual world.
Connected a screen and servo engines to a doll using Arduino board and controlled it with phone app and pc game through a cloud serve.
Developed in Unity 5, Arduino, C# and C++

Chainopoly

Multiplayer game, I was a part in the Frontend, the game was implemented on Unity.

SlotoKinga

Slot Machine Game, The Frontend developed on Unity, Server-side on Node.js

Skills

Main

C , C++ , C# , Javascript
OOP - Object Oriented Programming
Unity 2D/3D development

Experience

Node.js, Visual Studio Code
Windows Phone Applications - Arduino Project,
ML - programming languages course.

Military Service

2002 - 2005 Staff Sergeant, Ordnance corps.

Languages

Native: Hebrew
Fluent: English



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